

Lecture 4

3D Visualization with Modelica

Application of Modelica in Robotics Models

Real-time Training Simulator for Flight, Driving

- Using Modelica models generating real-time code
- Different simulation environments (e.g. Flight, Car Driving, Helicopter)
- Developed at DLR Munich, Germany
- Dymola Modelica tool

(Movie demo next page)



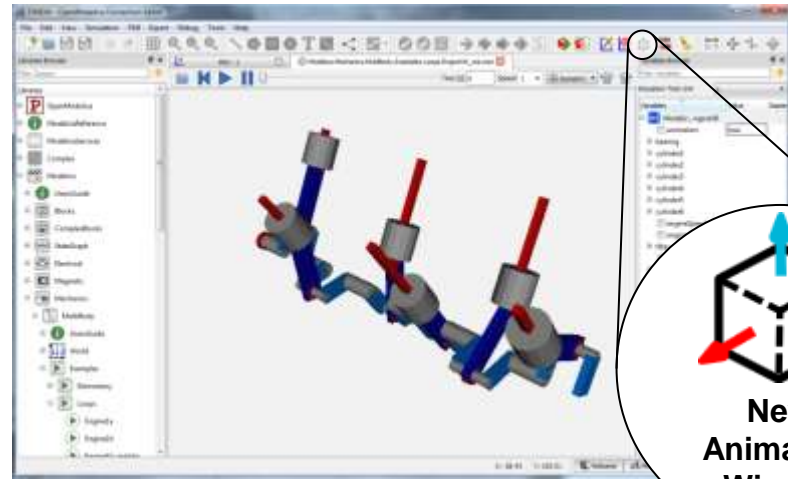
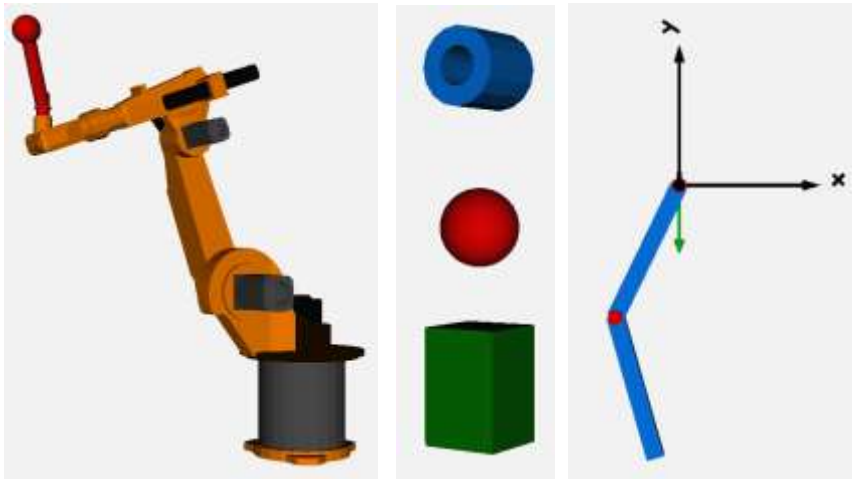
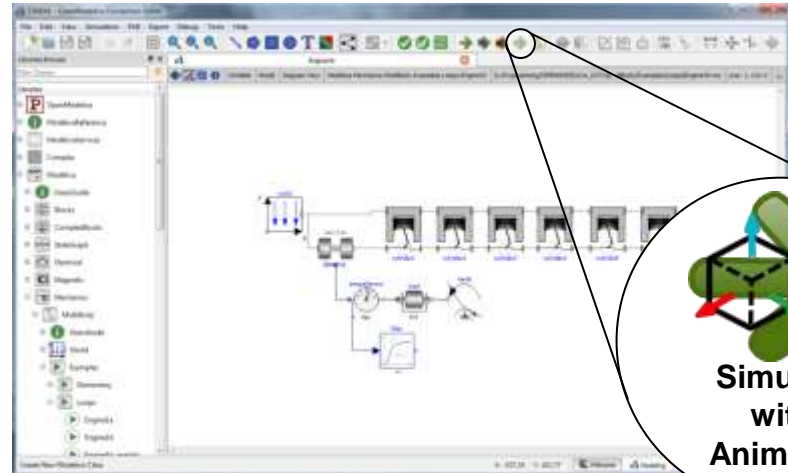
Courtesy of Tobias Bellmann, DLR,
Oberpfaffenhofen, Germany

DLR Real-time Training Simulator Movie Demo

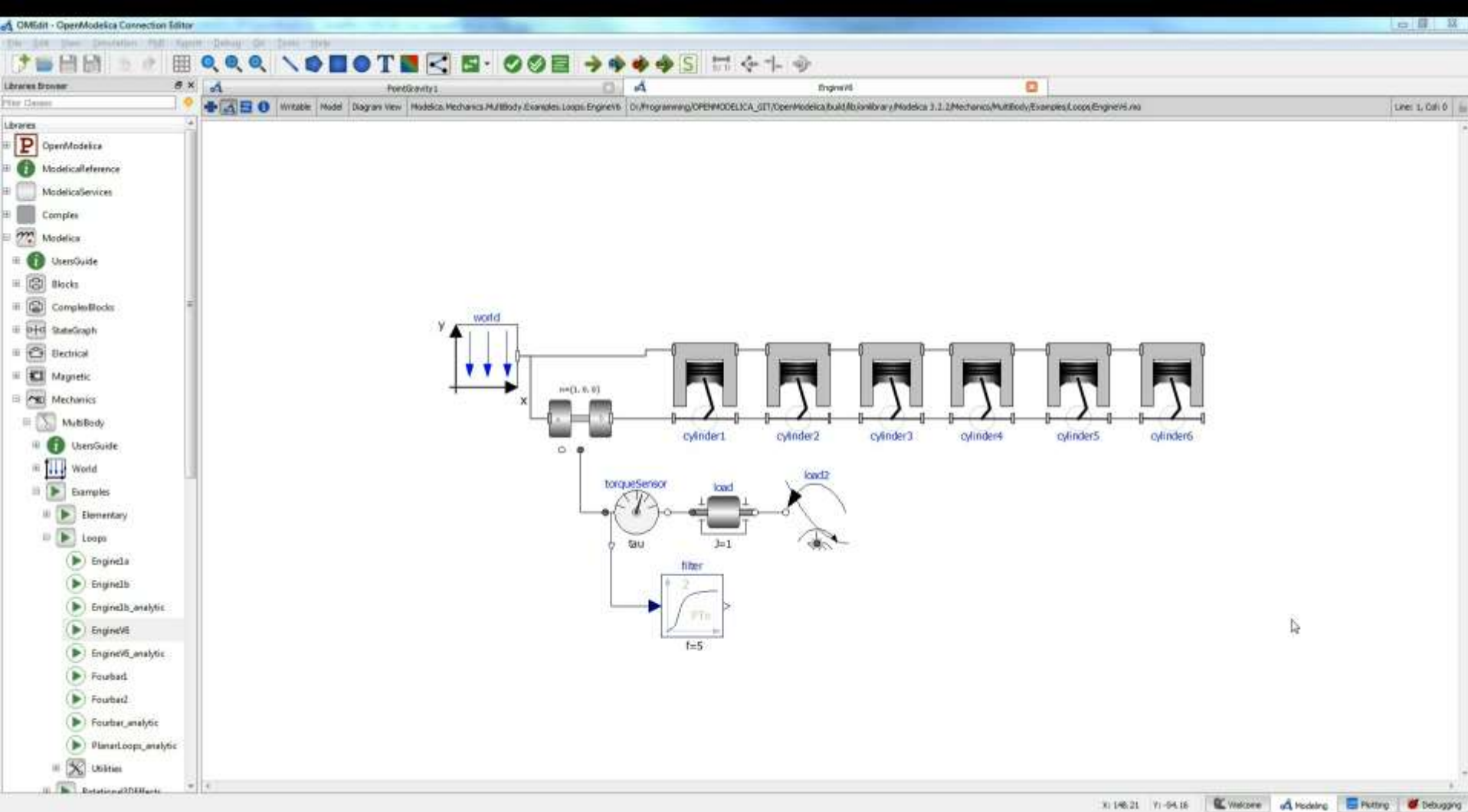


OMEdit 3D Visualization of Multi-Body Systems

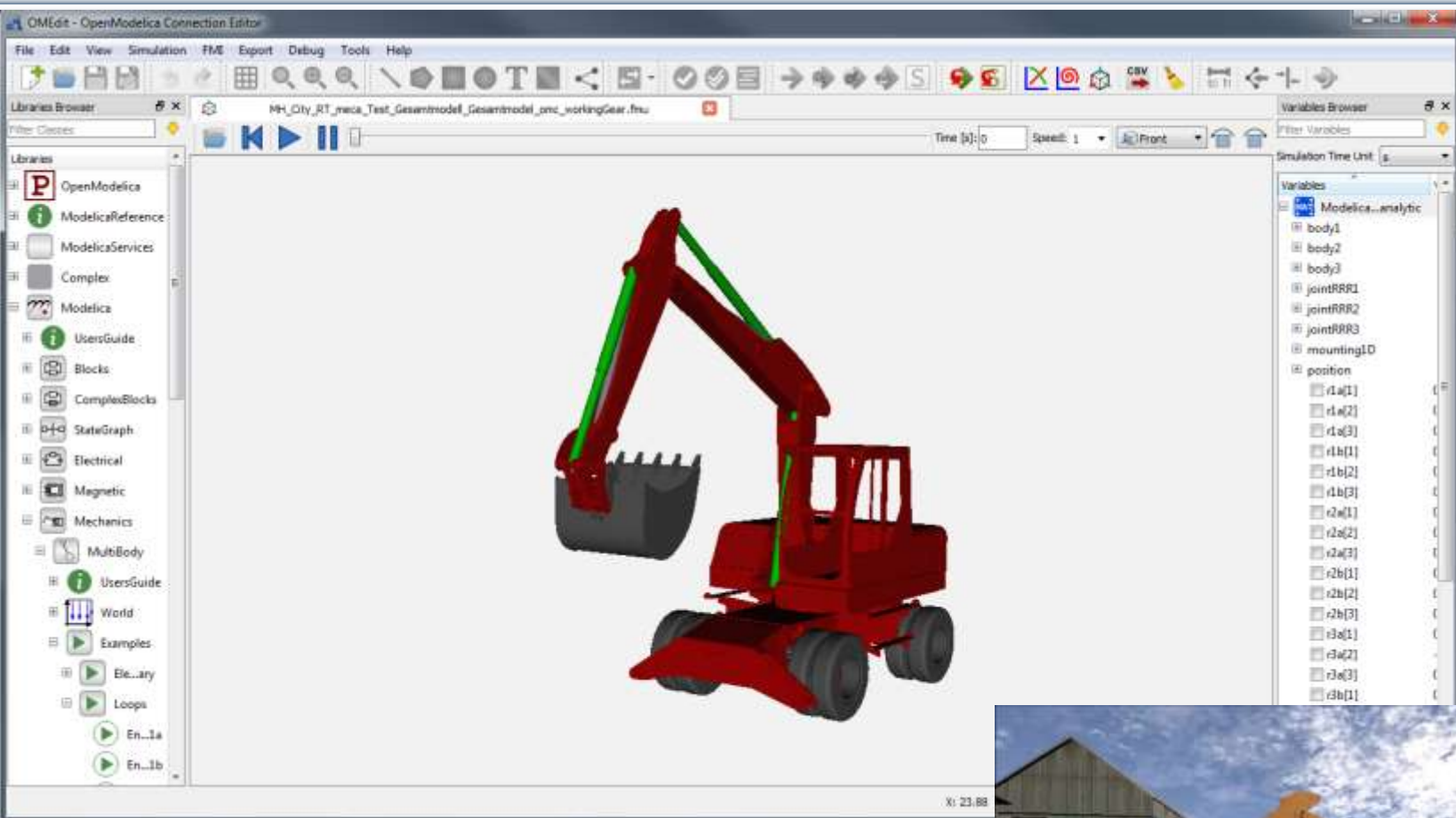
- Built-in feature of OMEdit to animate MSL-Multi-Body shapes
- Visualization of simulation results
- Animation of geometric primitives and CAD-Files



OpenModelica 3D Animation Demo (V6Engine and Excavator)



OpenModelica 3D Animation – Excavator

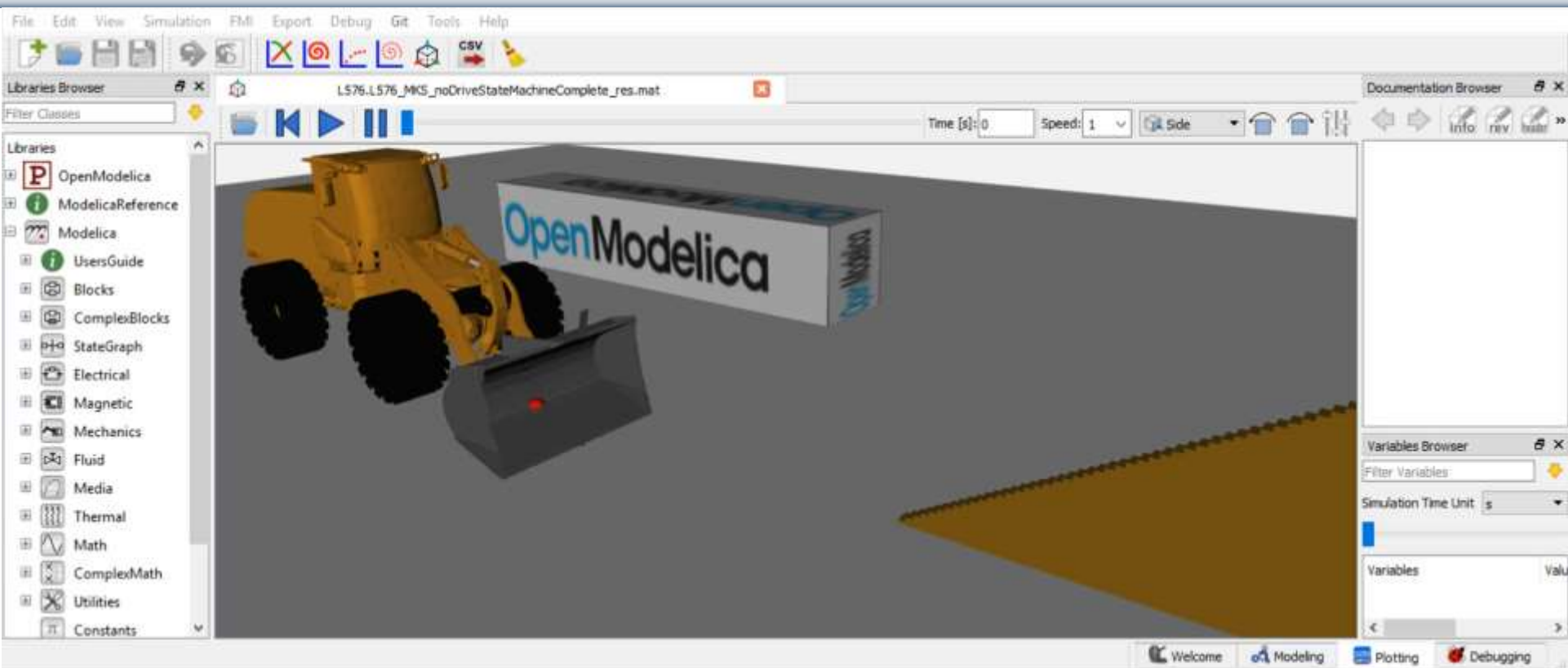


Connection with Unity

Courtesy of Volker Waurich - TU Dresden

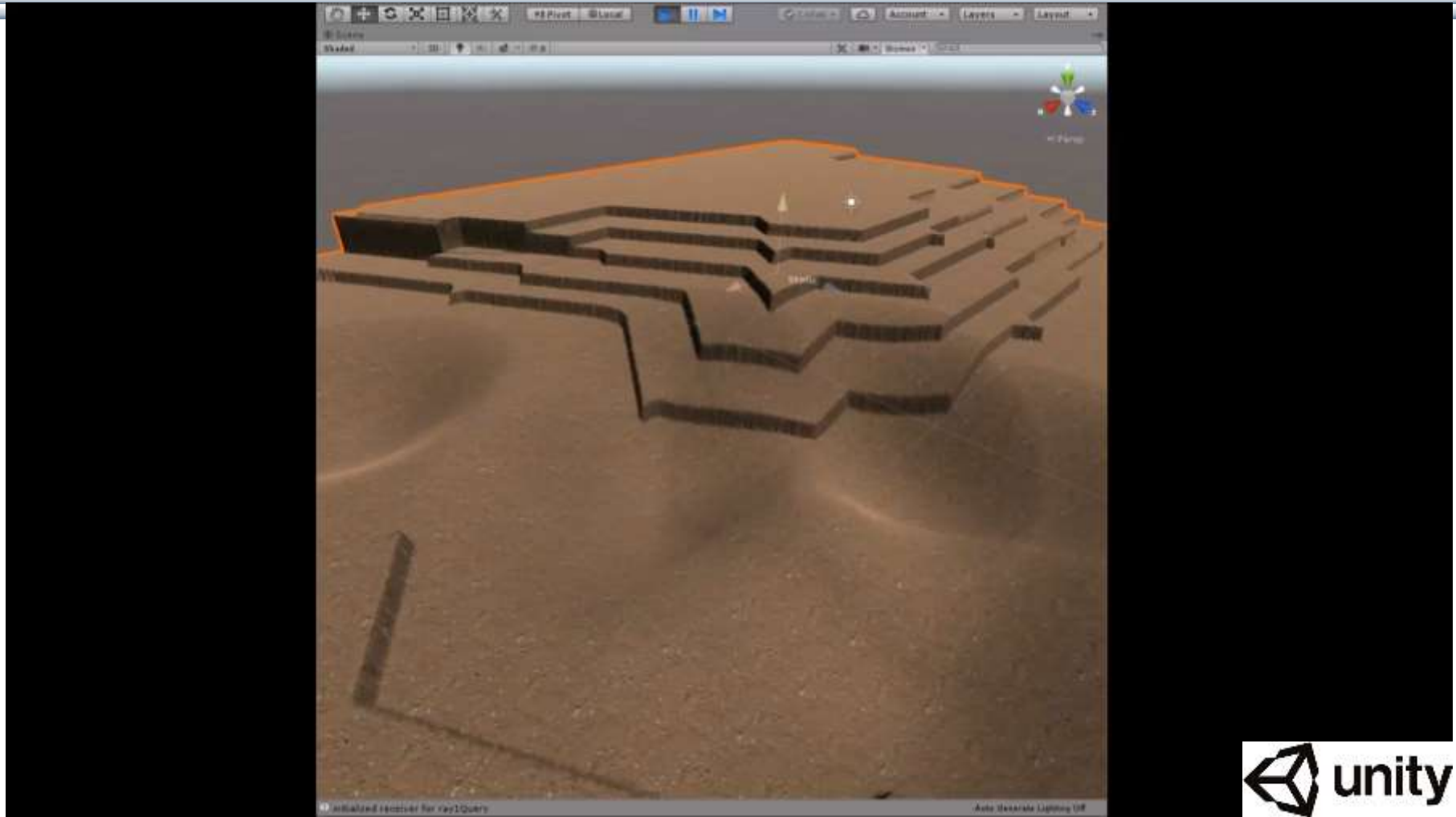


OpenModelica 3D Animation – WheelLoader



Courtesy of Volker Waurich - TU Dresden

OpenModelica 3D Animation – BouncingBall

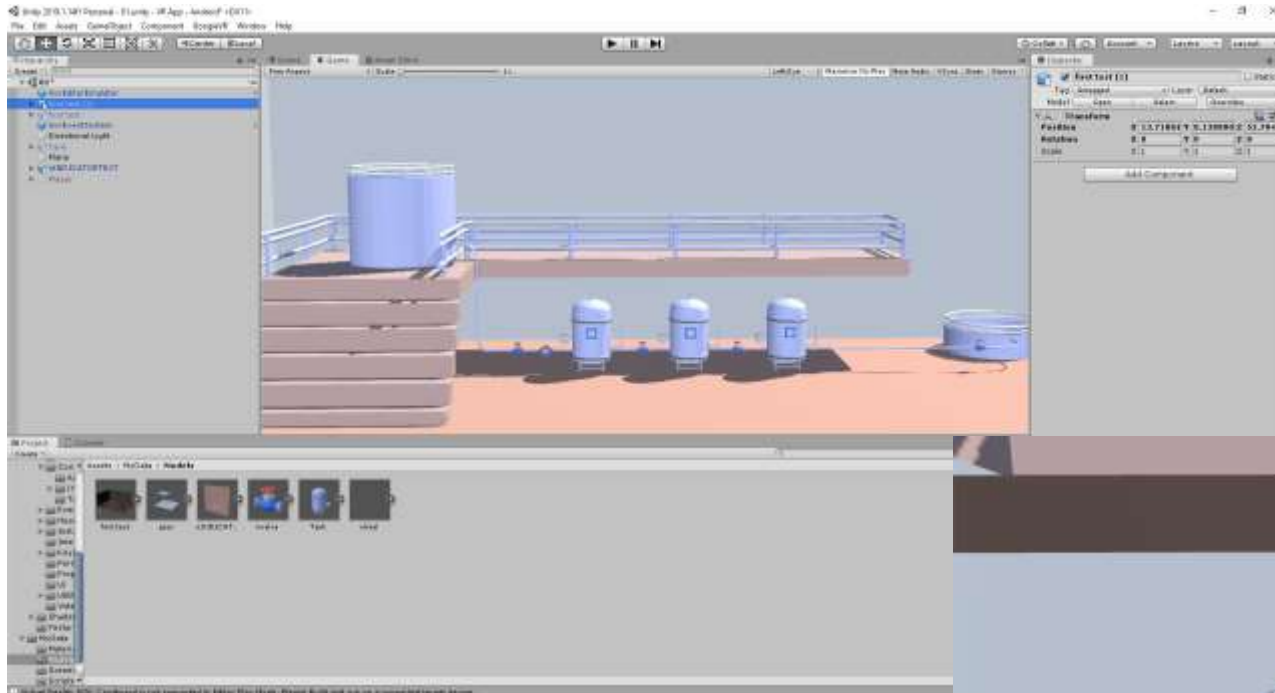


Collision detection in Unity

Courtesy of Volker Waurich - TU Dresden

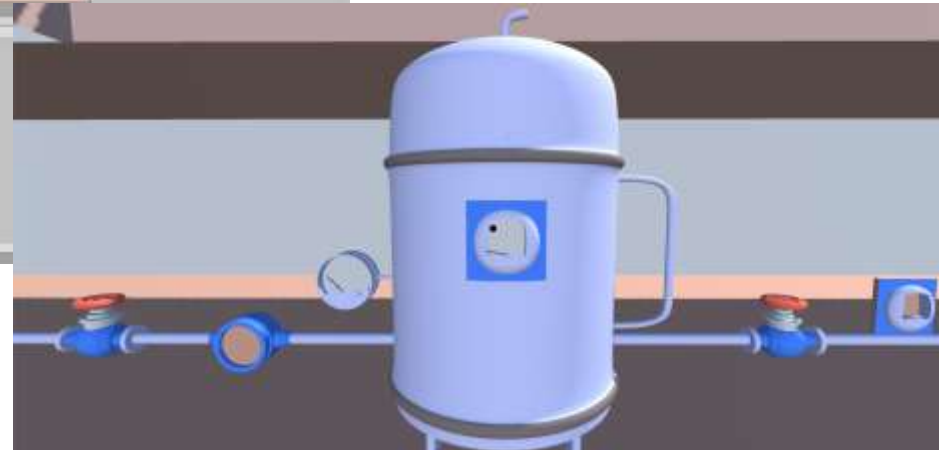
Integration with Unity 3D Visualization in VAL – Virtual Automation Lab

Development environment



VR Model – Unity 3D

Developed by Modelicon and BMSCE
in Bangalore, India



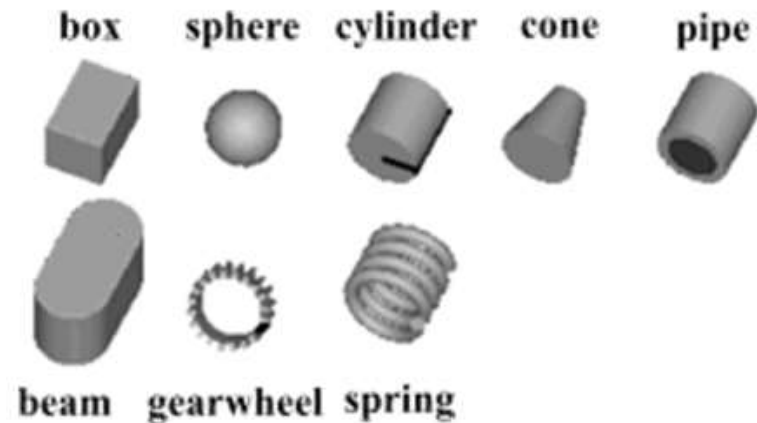
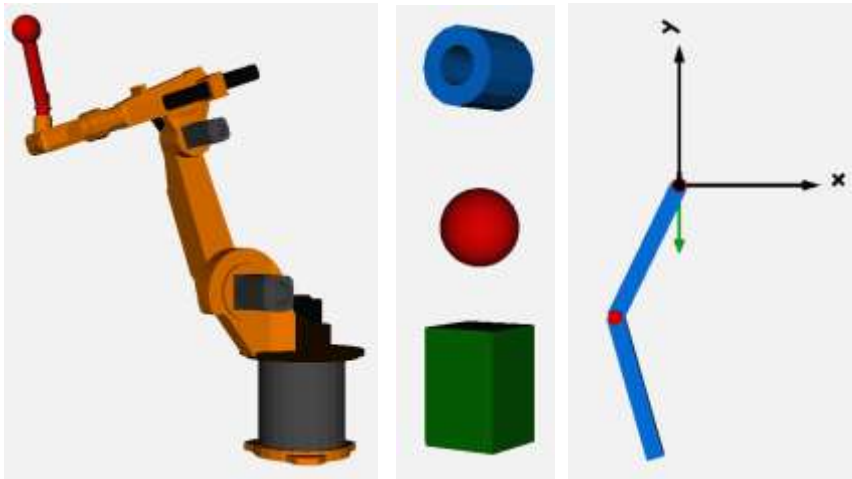
The Mechanics.MultiBody Library has Pre-defined Geometric Shapes

Default visualization shapes for
Body, BodyShape, BodyBox, and BodyCylinder



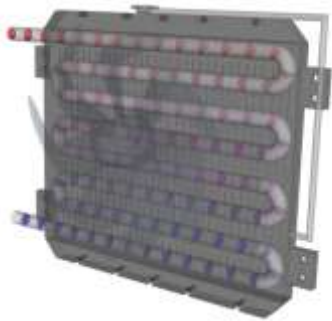
- Geometric primitives and CAD-Files:

Visualization body shapes for BodyShape depending on the value of shapeType

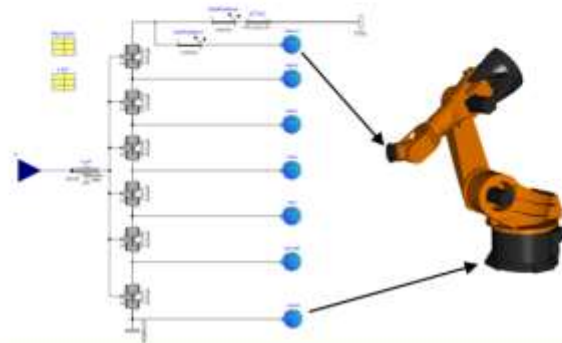
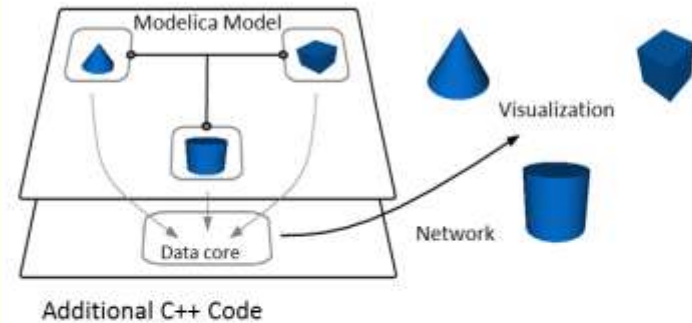


Visualization using Third-Party Libraries: DLR Visualization Library

- Advanced, model-integrated and vendor-unspecific visualization tool for Modelica models
- Offline, online and real-time animation
- Video-export function
- Commercial library, feature reduced free Community Edition exists



Integration of visualizer blocks into the model and Communication to an external viewer (SimVis)

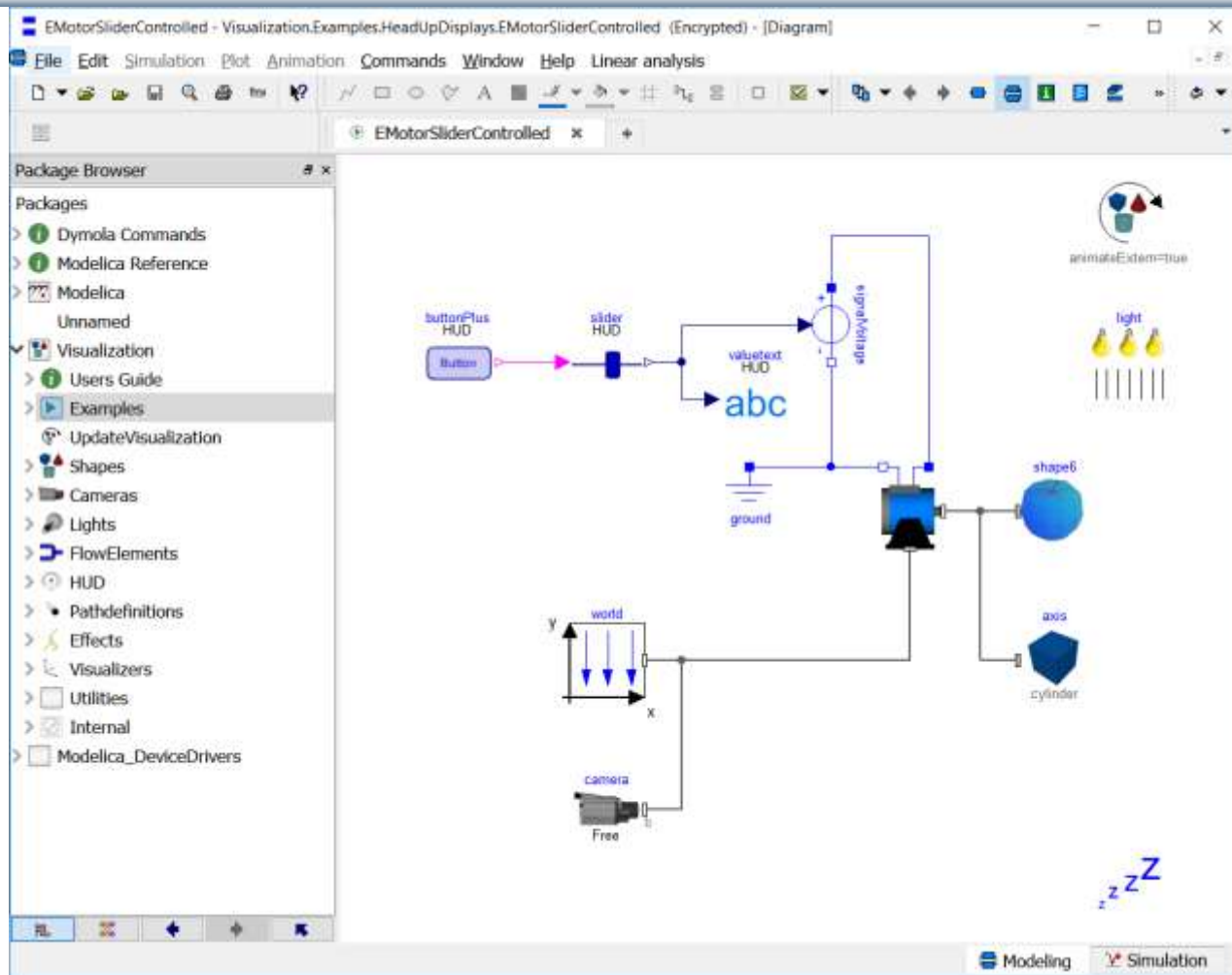


Courtesy of Dr. Tobias Bellmann (DLR)

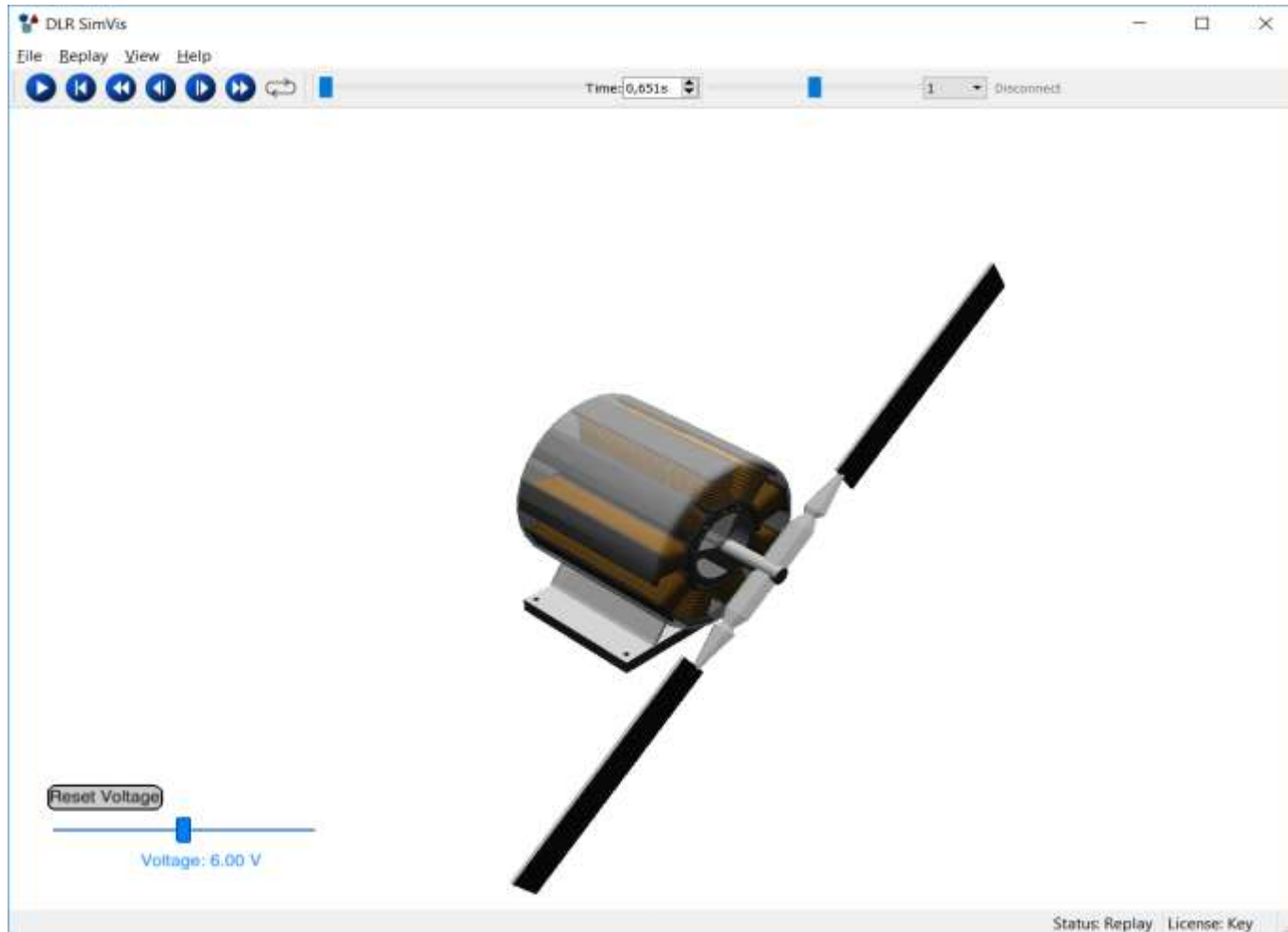
DLR Visualization Library – More Details

- Advanced, model-integrated and vendor-unspecific visualization tool for **Modelica** models. especially useful in the **mechanical**, **fluid** and **electrical** area. Most components are attached to a Modelica model with a **Frame connector** of the **Modelica.Mechanics.MultiBody** library
- Offline, online and real-time **animation**
- Visualizers for basic **shapes**, **CAD** files (.3ds, .obj, .dxf, .stl, .vrml and more), **flexible bodies** and surfaces, **text**, **light**, energy-/mass-flow visualizers, analogue instruments and weather effects. A **camera** system.
- **Buttons**, **Checkboxes** and **Sliders** are available for the creation of graphical user interfaces. **control** the simulation **interactively**.
- Support for **multi-camera scenes**, a **fullscreen** mode, several monitors, replays and stereo/wireframe modes. Based on the **OpenSceneGraph**
- **Video-export** as MPEG4, Windows Media Video, Flash Video

DLR Visualization Library – Modelica Components



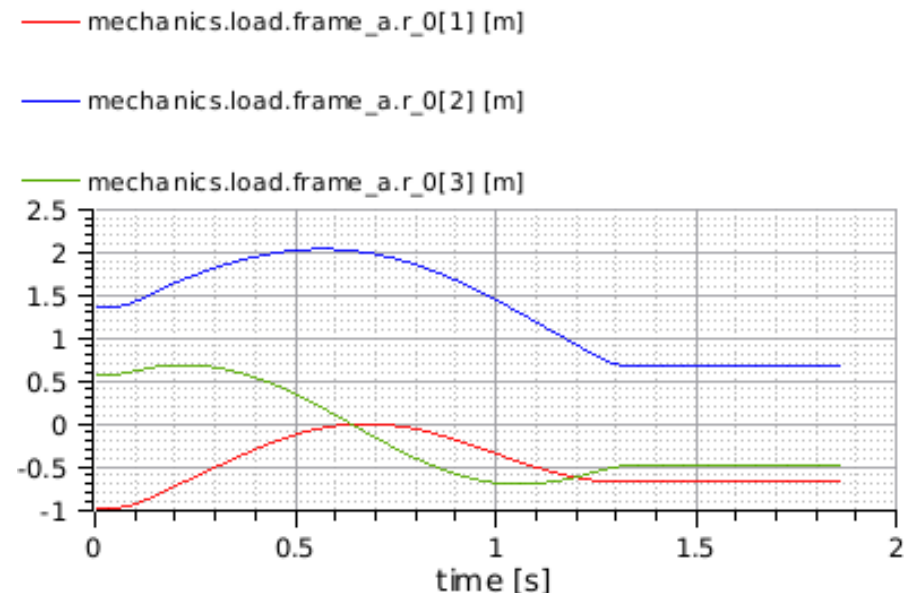
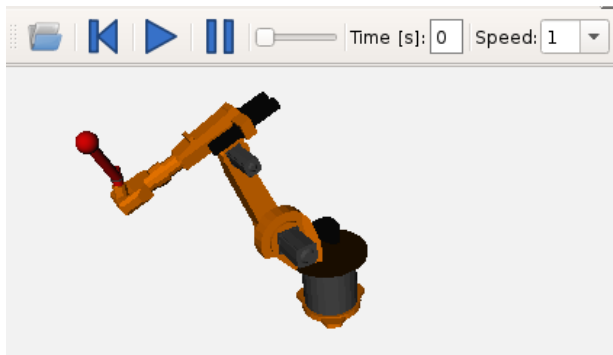
DLR Visualization Library – DLR SimVis Viewer



Example
View

Exercise 4.1: Use 3D Visualization for Robot model

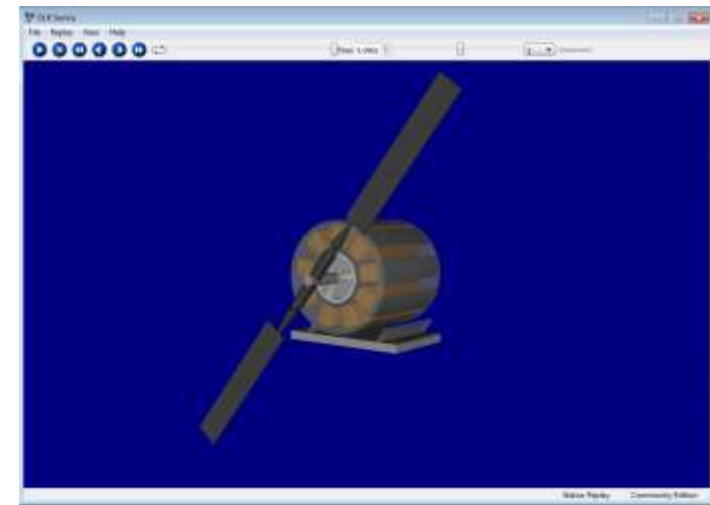
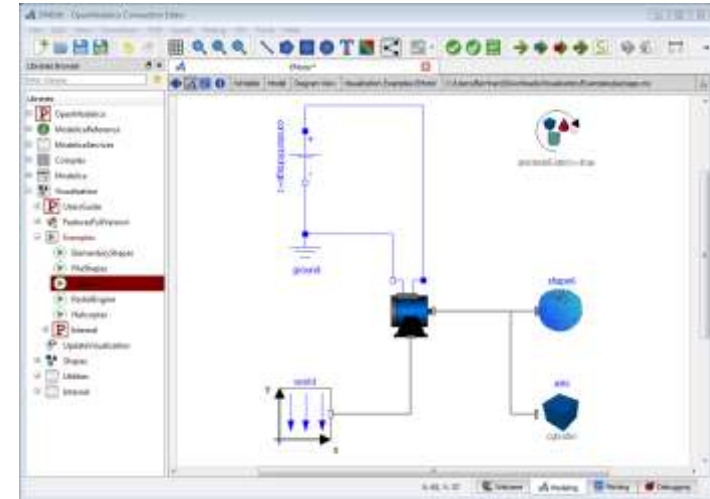
- Open the Modelica.Mechanics.MultiBody.Examples.Systems.RobotR3.fullRobot example in OMEdit
- Press Simulate with Animation
- Replay the animation
- Compare with the plot



Exercise 4.2: Visualization using the DLR Visualization Community Edition (1)

- Unpack VisualizationCommunityEdition.zip
- Open the library in OMEdit, by doing load library on the Visualization subdirectory
- Simulate (not with animation) EMotor example
- The DLR SimVis visualization app should start automatically
- Export the animation
(File→Export Replay as Video, use an absolute file path to find the created file)

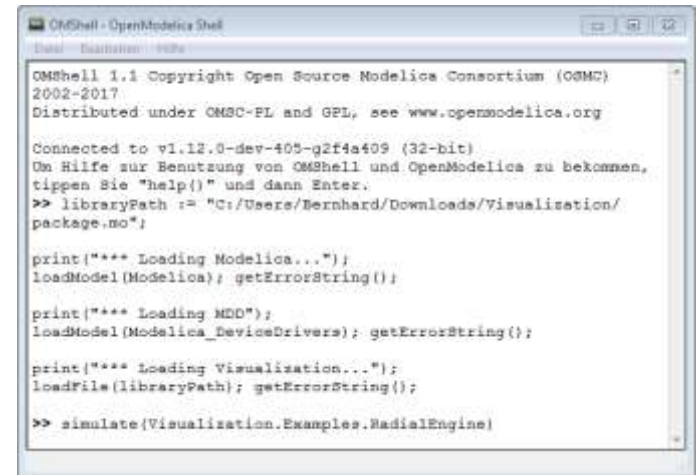
Please note: As of OpenModelica v1.12 support for the library is only partial and it is not yet as stable, fast and complete as for the Dymola tool (work in progress!)



Exercise 4.2 Cont': Visualization using the DLR Visualization Community Edition (2)

Goal: Instead of OMEdit, use **OMShell** for running the examples

- Enter the Visualization directory in the accompanying files and use an editor to open the OpenModelica scripting file runVisualizationCommunityExamples.mos
- Change the “libraryPath” variable in the script to the respective library path on your machine
- Start the OMShell tool
- You can copy-paste the commands from the scripting file into the OMShell tool



```
OMShell - OpenModelica Shell
File Edit Window Help

OMShell 1.1 Copyright Open Source Modelica Consortium (OSMC)
2002-2017
Distributed under OSMC-PL and GPL, see www.openmodelica.org

Connected to v1.12.0-dev-405-g2f4a409 (32-bit)
On Hilfe zur Benutzung von OMShell und OpenModelica zu bekommen,
tippen Sie "help()" und dann Enter.
>> libraryPath := "C:/Users/Bernhard/Downloads/Visualization/
package.mo";

print("*** Loading Modelica...");
loadModel(Modelica); getErrorString();

print("*** Loading MDD");
loadModel(Modelica_DeviceDrivers); getErrorString();

print("*** Loading Visualization...");
loadFile(libraryPath); getErrorString();

>> simulate(Visualization.Examples.RadialEngine)
```

